

## Exercise Sheet 07

### Task T22

Consider the following variant of VERTEX COVER:

HALF PARTIAL VERTEX COVER

Input: A graph  $G = (V, E)$ , an integer  $k$ .

Parameter: The integer  $k$ .

Question: Can  $k$  vertices in  $G$  cover at least  $|E|/2$  edges?

Show that HALF PARTIAL VERTEX COVER is in  $W[1]$  by reducing it to STMA.

### Task T23

Consider the following variant of VERTEX COVER:

PARTIAL VERTEX COVER

Input: A graph  $G = (V, E)$ , an integer  $k$ , and an integer  $t$ .

Parameter: The integer  $k$ .

Question: Can  $k$  vertices in  $G$  cover at least  $t$  edges?

Show that PARTIAL VERTEX COVER is  $W[1]$ -hard.

### Task T24

In exercises T22 and T23 we saw that two different variants of the partial vertex cover problem are in  $W[1]$  or  $W[1]$ -hard respectively. Is one of the two variants  $W[1]$ -complete? Prove it!

### Task H15 (7 credits)

Consider the following variant of HITTING SET:

HALF 3-HITTING SET

Input: A finite universe  $U$ , a family  $\mathcal{F} \subseteq 2^U$  of sets of size exactly three, an integer  $k$ .

Parameter: The integer  $k$ .

Question: Can  $k$  elements of  $U$  hit at least  $|\mathcal{F}|/2$  sets?

Show that HALF 3-HITTING SET is in  $W[1]$ .

### Task H16 (8 credits)

The PARTIAL VERTEX COVER problem is defined as follows: given a graph  $G$  and integers  $k$  and  $t$ , decide whether there exists  $k$  vertices that cover at least  $t$  edges. The parameter is the integer  $t$  (when parameterized by  $k$  only, the problem is  $W[1]$ -complete). The point of this exercise is to use color-coding to obtain a randomized FPT-algorithm for this problem.

1. Show that if  $t \leq k$  then the problem is polynomial-time solvable. What happens if the maximum degree of the input graph is at least  $t$ ?

2. Now use the following idea for coloring the vertices of the graph with two colors, say, green and red. Assume that there exists  $S \subseteq V(G)$  of size at most  $k$  such that  $S$  covers at least  $t$  edges. Color each vertex red or green with probability  $1/2$ . Show that the probability that vertices in  $S$  are colored green and all vertices in  $\{u \in V(G) \setminus S \mid (u, v) \in E(G) \text{ for some } v \in S\}$  are colored red is a function of  $k$  and  $t$ . Call such a coloring a *proper coloring*.
3. Given a properly colored graph, we now need to identify a solution quickly. Note that the green vertices decompose the graph into connected components and that these contain the potential solution vertices. Show that in a properly colored graph, the solution is always the union of some green components, that is, the solution either includes all vertices of a green component or none. Hence any green component with  $k$  or more vertices that does not cover at least  $t$  edges can be discarded. Use this to design an algorithm that identifies a solution set in a proper two-colored graph.
4. Use all the above facts to design a randomized FPT-algorithm for the problem and analyze its time complexity.