

Parameterized Algorithms Tutorial

In the lecture characterized graph classes with bounded expansion using centered colorings. A *centered coloring* is a coloring of a graph such that every connected subgraph has a color that is used exactly once. A graph class \mathcal{G} has *bounded expansion* if for every $r \in \mathbb{N}$ there exists $f(r)$ such that for every $G \in \mathcal{G}$ there exists a coloring with at most $f(r)$ colors where every subgraph with at most r colors has a centered coloring.

Tutorial Exercise T1

The tree-depth of a graph G may be defined as the minimum height of a forest F with the property that every edge of G connects a pair of nodes that have an ancestor-descendant relationship to each other in F . Show that a graph has a centered coloring with at most d colors if and only if it has treedepth at most d .

Tutorial Exercise T2

We consider robber-cops games with the additional constraint that once a cop is placed at a certain location it cannot leave the location. Show that a graph G has treedepth at most d if and only if d cops can catch a robber in G .

Remark

One can obtain an alternative definition of bounded expansion:

\mathcal{G} has bounded expansion if for every $r \in \mathbb{N}$ there exists $f(r)$ such that for every $G \in \mathcal{G}$ there exists a coloring with at most $f(r)$ colors where every subgraph with at most r colors has treedepth at most r .

Homework H1

Show that the treewidth of a graph is smaller than the treedepth of a graph.

Homework H2

Show that a path of length 2^d has treedepth at most $O(d)$.

Homework H3

Show that a graph with treedepth d may contain paths of length at most $2^{O(d)}$.